

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

1. (Currently Amended) A hand-held game, comprising:
  - a housing having a front face;
  - electrical circuitry within said housing;
  - a display screen formed in said front face;
  - a first opening in said housing;
  - a display card visible through said display screen, said display card having a portion that allows completion of said electrical circuitry and being insertable and removable through said first opening; ~~and~~
    - a printed circuit board mounted in said housing behind said display card and said display screen; and
    - a plurality of LED's visible through said display screen and said display card mounted on said printed circuit board.
2. (Original) A hand-held game according to claim 1, wherein said first opening is in a top face of said housing.
3. (Previously Presented) A hand-held game according to claim 1, further comprising a second opening in said housing adapted to receive another display card not received in said first opening for use during play.
4. (Original) A hand-held game according to claim 3, wherein said second opening is a pocket secured to a back face of said housing.
5. (Previously Presented) A hand-held game according to claim 1, wherein said hand-held game is a pinball game.
6. (Previously Presented) A hand-held game according to claim 5, further comprising an impact

sensor in said housing adapted to sense movement of said housing and alters a path of a simulated pinball in said display screen in response thereto.

7. (Previously Presented) A hand-held game according to claim 5, further comprising a spring-loaded plunger connected to said housing to launch a simulated pinball into play.

8. (Previously Presented) A hand-held game according to claim 1, further comprising a battery contained in said housing which powers said hand-held game.

9. (Original) A hand-held game according to claim 1, wherein said housing is made of plastic.

10. (Original) A hand-held game according to claim 1, wherein said housing has at least one speaker to provide sound.

11. (Original) A hand-held game according to claim 1, wherein said display screen is an LCD.

12. (Previously Presented) A hand-held game according to claim 11, wherein said LCD has a dot matrix portion to display text on said dot matrix portion.

13. (Canceled)

14. (Canceled)

15. (Previously Presented) A hand-held game according to claim 5, further comprising first and second buttons on said front face of said housing which control simulated flippers of said display screen.

16. (Previously Presented) A hand-held pinball game, comprising:

- a housing having a front face and a back face;
- a display screen formed in said front face;
- an electrical circuit within said housing;
- a first opening in said housing;

a first display card visible through said display screen and having a first opening in a first position and configured to complete said circuit in a first manner;

said first display card being insertable and removable through said first opening;

a second opening in said housing for receiving a second display card, said second display card being interchangeable with said first display card and having a second opening in a second position and configured to complete said circuit in a second manner; and

an impact sensor mounted in said housing to sense movement of said housing, wherein a path of a simulated pinball in said display screen is changed when movement of said housing is sensed by said impact sensor.

17. (Original) A hand-held pinball game according to claim 16, wherein said first opening is in a top face of said housing.

18. (Previously Presented) A hand-held pinball game according to claim 16, further comprising a spring-loaded plunger connected to said housing to launch said simulated pinball.

19. (Previously Presented) A hand-held pinball game according to claim 16, further comprising a battery contained in said housing which powers said hand-held pinball game.

20. (Original) A hand-held pinball game according to claim 16, wherein said housing is made of plastic.

21. (Original) A hand-held pinball game according to claim 16, wherein said housing has at least one speaker to provide sound.

22. (Original) A hand-held pinball game according to claim 16, wherein said display screen is an LCD.

23. (Previously Presented) A hand-held pinball game according to claim 22, wherein said LCD has a dot matrix portion to display text on said dot matrix portion.

24. (Previously Presented) A hand-held pinball game according to claim 16, further comprising a printed circuit board mounted in said housing behind said display card in said first opening and said display screen.

25. (currently amended) A hand-held pinball game according to claim 24, further comprising a plurality of LED's visible through said display screen mounted on said printed circuit board;  
wherein a first portion of said LEDs is visible through said first display card when the first display card is inserted through said first opening and a second portion of said LEDs is visible through said second display card when said second display card is inserted through said first opening.

26. (Previously Presented) A hand-held pinball game according to claim 16, wherein said second opening is a pocket attached to a back face of said housing.

27. (Previously Presented) A hand-held pinball game according to claim 16, further comprising first and second buttons on said front face of said housing which control simulated flippers of said display screen.

28. (currently amended) A method of playing a hand-held pinball game; comprising the steps of  
playing the hand-held pinball game in a first manner with a first display card viewable through a display screen in the housing of the hand-held pinball game, the first display card having a first opening in a first position, which allows completion of an electrical circuit in a first mode;

removing the first display card through a first opening in the housing;  
inserting a second display card through the first opening in the housing the second display card having a second opening in a second position, said second opening allowing completion of the electrical circuit in a second mode; and

playing the hand-held pinball game in a second manner with the second display card viewable through the display screen in the housing of the pinball game.

29. (Original) A method of playing a hand-held pinball game according to claim 28, further comprising removing the second display card from a second opening in the housing before

inserting the second display card through the first opening; and inserting the first display card in the second opening after removing the first display card from the first opening.

30. (Original) A method of playing a hand-held pinball game according to claim 28, further comprising tapping the housing during play to alter a path of a simulated pinball in said display screen.

31. (Original) A method of playing a hand-held pinball game according to claim 30, further comprising counting the tapping of the housing during play; and stopping play when a predetermined number of taps has occurred within a predetermined amount of time.

32. (Original) A method of playing a hand-held pinball game according to claim 28, further comprising pushing first and second buttons on said housing to move simulated first and second flippers of said display screen.

33. (Original) A method of playing a hand-held pinball game according to claim 28, further comprising pulling and releasing a spring-loaded plunger to launch a simulated pinball into play.

34. (New) A method of playing a hand-held pinball game according to claim 28, wherein the step of inserting a second display card through the first opening in the housing includes allowing at least one LED that is mounted on a circuit board in the housing behind the display screen to be visible through the second card when the second card is inserted into the first opening which is not visible through the first card when the first card is inserted into the first opening.